



MISFITS IN ACTION

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NEWSLETTER



As with every month, we are cover what's new with **Misfit Studios**, this month's new products, and details on our June 2017 promotion. Read on for details!

You may have received this newsletter because you have set your **OneBookShelf** account settings to allow emails from publishers. If you do not wish to do so, you must change this setting in your account.

WHAT'S GOING ON WITH MISFIT STUDIOS

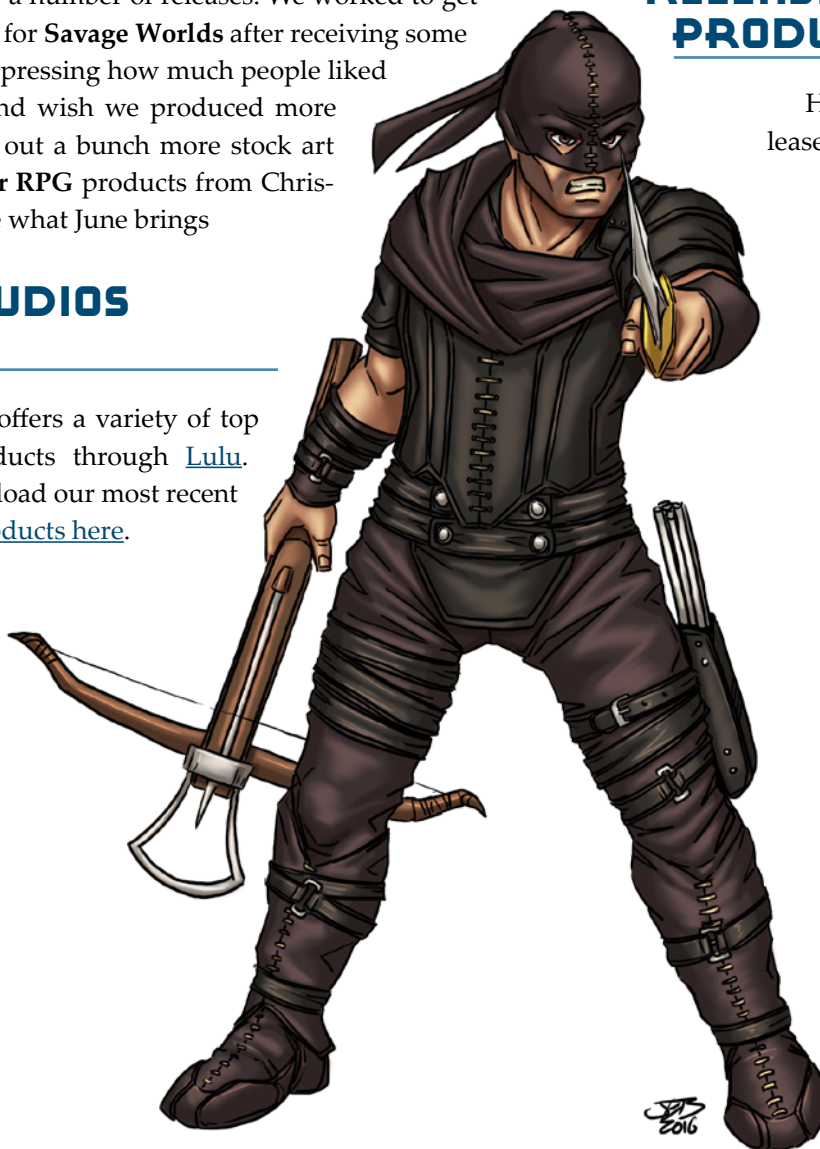
Last month saw a number of releases. We worked to get some new stuff out for **Savage Worlds** after receiving some emails and DMs expressing how much people liked the product line and wish we produced more for it. We also put out a bunch more stock art and two **Pathfinder RPG** products from Christina Stiles. Let's see what June brings

MISFIT STUDIOS' NEW RELEASES -- GAME PRODUCTS

Here is what **Misfit Studios** released in May of 2017.

MISFIT STUDIOS IN PRINT

Misfit Studios offers a variety of top quality print products through [Lulu](#). You can also download our most recent [catalog of print products here](#).



ERIC LOFGREN PRESENTS: HUMAN ARCHER

Stock #: MIS9361

This stock art image by Eric Lofgren depicts a Human Archer with both sword and bow drawn. Is he preparing to deal with an enemy that has gotten too close or has he just dispatched such a foe with his blade and is now preparing to take down an opponent at a distance?

This black and white purchase includes one JPG and a TIFF version, both at 300 dpi. Dimensions are 3.5 x 5 inches.

All art files are bundled in a ZIP file.

Purchase: [RPGNow \(PDF\)](#)



EARL GEIER PRESENTS: WHAT BIG TEETH

Stock #: MIS9362

This stock art piece from Earl Geier depicts a ferocious creature yawning its mouth very wide, as if to display What Big Teeth it has.

The image is 4.5 x 6.5" in dimension.

This purchase includes a JPG and a TIFF version at 300 dpi, along with an EPS vector version.

All art files are bundled in a ZIP file.

Purchase: [RPGNow \(PDF\)](#)



MONSTER BRIEF: SMALL FOES

Stock #: MIS7054

This product presents a variety of foes to pitch against your heroes. Within, you will find:

The Awanhondo, an insect from the spirit world with a rather shocking sting.

The diminutive and mysterious Bucca, skilled miners of the deepest deep who just want to be left alone.

The Gem Eater, a short construct that will steal and consume your best gemstones if you're not careful.

The Grimli are short, independent and amenable constructs that enjoy working with friendly neighbors -- just don't attack them or you'll see they are tougher than they look.

Both a color and print-friendly version of the product are included.

Purchase: [RPGNow \(PDF\)](#)

MONSTER BRIEF
SMALL FOES **SAVAGE WORLDS**

Introduction

This work contains a selection of monsters that may be small, but that doesn't mean they can't put up a good fight.

Awanhondo

Native to various spirit realms, these giant insects are themselves spirits given physical form during their time in the mortal realm. No one knows for certain how they manage to get to the mortal world or what their intentions are, but they will attack people on sight. They are aggressive and relentless.

These creatures are a mix of black and dark brown and red, until they see their sting. As they do so, their colors shift to various ethereal, near-fluorescent shades of blue. They are typically found alone or in small groups but have rarely been known to gather in massive numbers because of high spiritual energy.

Attributes: Agility 0/0, Strength 0/0, Speed 0/0, Strength 0/0, Vigor 0/0

Skills: Fighting 0/0, Notice 0/0, Stealth 0/0

Feats: Parry 0/0, Toughness 0/0

Treasure: None

Special Abilities

- **Wing Stings:**
- **Flight:** Awanhondo have a Flying Pace of 12" and Climb 2.
- **Low Light Vision:** Awanhondo ignore penalties for Dim and Dark lighting.
- **Size:** Awanhondo are typically less than a foot high.

Author & Design: Steven Troutman
Artwork: Neil, Tereza & P
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This game references the Savage Worlds game system, available from Pinnacle Entertainment Group or from people like George Watters. All of the elements you find and reference in this product are Pinnacle Entertainment Group. Used with permission. Pinnacle Products are representative of warranty as to the quality, usability, or suitability for purposes of the product.
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MIS7054



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MONSTER BRIEF: MORE GOBLINS

Stock #: MIS937053

This product presents yet more goblins foes to frustrate and surprise your heroes. Within, you will find:

The Brute, a man-sized goblin freak with animal intellect and deadly strength.

The Pyromaniac (new Hindrance included) Fire Mad Goblin, including a description of the Guild of Burning Truth and the deadly goblin fire concoction they wield (game stats provided.)

The Looter, a goblin that specializes in infiltrating, scouting, and sabotaging urban communities.

The Rover, wilderness scout pariah that prefers living alone on the fringe of goblin society rather than as part of it.

Both a color and print-friendly version of the product are included.

Purchase: [RPGNow \(PDF\)](#)

ERIC LOFGREN PRESENTS: UNARMORED DWARF

Stock #: MIS9363

This stock art image by Eric Lofgren depicts a determined Unarmored Dwarf with shield and club. Why is this dwarf not wearing any armor despite obviously getting ready for a fight? Was he caught unaware and thus had no time to don armor, or does he have a trick up his sleeve that makes an iron suit unnecessary?

This black and white purchase includes one JPG and a TIFF version, both at 300 dpi. Dimensions are 3.5 x 5 inches.

All art files are bundled in a ZIP file.

Purchase: [RPGNow \(PDF\)](#)

MONSTER BRIEF
MORE GOBLINS

Introduction

Have you ever found more goblin opponent stats to supplement those found in *Savage Worlds*, also by Misfit Studios?

Goblin Brute

Identify a goblin brute that is much larger than their typical kin. In fact, the goblin warrior the child's bulk, such to its size compared to its mother. Coming to roughly the size of a large man, these unusual goblins are often mistaken for odd-looking, small-sized. Careful (or glib), as some goblins believe) will not meet the real difference between brutes and other goblins. Their skin is covered in tough, leathery bumps and protrusions that cause these creatures constant pain, but also help protect their true home.

As they get older, brutes continue to get stronger. Unlike many, their intelligence remains that of a child (at best). Their mothers use this to their advantage by displaying brutes as shock troops in battle. Because they are both strong and dumb, brutes are also often set upon peacefully to abuse as much fun as possible while other goblins cowardly approach and their mothers over the enemy.

When not in combat, other goblins treat brutes as little more than pets.

Attributes: Agility d4, Strength d4, Spirit d4, Toughness d4, Vigor d4

Skills: Climbing d4, Fighting d4, Intimidation d4, Non-Verbal d4, Stealth d4, Throwing d4

Armor & Design: Heavy Tunic

Artwork: Eric Lofgren

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This game supplements the *Savage Worlds* game system, available from **Pinnacle Entertainment Group** or **www.pinnacle-ent.com**. *Savage Worlds* and all associated figures and accessories are the property of **Pinnacle Entertainment Group**. Used with permission. **Pinnacle** makes no representation or warranty as to the quality, reliability, or suitability for any purpose of this product.

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EARL GEIER PRESENTS: MOTHER NIGHTMARE

Stock #: MIS364

This stock art piece from Earl Geier depicts the Mother Nightmare. Just what is this creature? Is it truly someone's nightmare? Does it give birth to other nightmares? Or is this just a way of describing the kind of terror this creature instills in its victims?

The image is 8.5 x 6.2" in dimension.

This purchase includes a JPG and a TIFF version at 300 dpi, along with an EPS vector version.

All art files are bundled in a ZIP file.

Purchase: [RPGNow \(PDF\)](#)



JASON MOSER PRESENTS: IN THE CASTLE'S SHADOW

Stock #: MIS9365

This stock art image by Jason Moser reveals two people walking In the Castle's Shadow. Are they modern tourists visiting a historical site or wandering heroes returning to their lord's seat of power? Presented at 13 x 9" dimensions.

This colour purchase includes one JPG and a TIFF version, both at 300 dpi.

All art files are bundled in a ZIP file.

Purchase: [RPGNow \(PDF\)](#)



STRANGE BREW: COVENCRAFT

Stock #: MIS0051

Witches can be--and often are--portrayed and represented as solitary individuals, practicing their craft alone in a cabin (gingerbread or otherwise) in the wilderness or in the scary house on the hill that children avoid. But what if they gathered in groups, forming a coven? What then, would be different about them, and how would those groups look and act? What tools would they craft and use in their rituals?

Strange Brew: Covencraft answers those questions for you, taking you inside covens and detailing how they work and how to integrate them into your character's story and your campaign. Sample covens are provided, along with discussions of the benefits of a coven, types of covens and roles for characters within them, example ritual tools, ceremonies, and more.

Purchase: [RPGNow \(PDF\)](#)



BITE ME! WEREBLOODED NPCS OF SPIROSBLAAK

Stock #: MIS0050

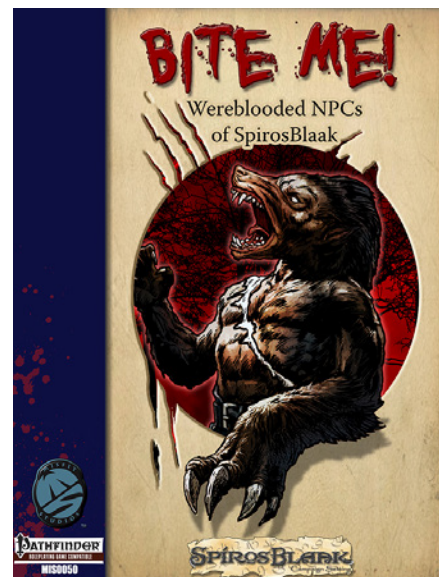
Bite Me! Werellooded NPCs of SpirosBlaak presents a dozen fleshed-out werellooded NPCs for use in your SpirosBlaak campaign--or any Pathfinder campaign, really. These NPCs are built from the Bite Me! Werellooded PDF by Ben McFarland. Although they lack their parent's lycanthropic gifts, werellooded share an animalistic heritage while appearing mostly -- but not quite -- like their unchanging humanoid parent.

Truly windows to the soul, the eyes of a werellooded reveal their bestial nature, though this subtle difference means many still manage to live hidden in larger communities or on the fringes of society. Denied this luxury, monstrous werellooded bear the animal head of their lycanthropic parent's animal form.

Within the pages of Bite Me! Werellooded of SpirosBlaak you'll find felis, lupis, rattus, and ursus werellooded of the following classes/levels:

- Aerik (CG male werellooded lupis arcane archer2/magus (myrmidarch) 9)
- Althar Ice-Eyes (LN male werellooded lupis gunslinger (mysterious stranger) 4)
- Andros Janner (CG male werellooded felis wizard (conjurer) 9)
- Benris Tamage (NG male werellooded lupis ranger 6)
- Hyeros, Son of Nehem Five-Named (LG male werellooded ursus ranger (warden) 3/shaman (speaker for the past) 2)
- Ines Smilodontini, Daughter of Clio Smilodontini (CN female werellooded felis aristocrat 3/ranger 8)
- Loujhai, Daughter of Maugr Twice-Named (CN female werellooded lupis wizard (transmuter) 8)
- Marguerite Rinaldo (N female werellooded felis sorcerer (elemental air) 9)
- Miya the Lost (CG female werellooded felis alchemist (beastmorph) 6)
- Oryzomys, the Water Rat (N male werellooded rattus rogue 5)
- Serai Valis, the Courtesan (N female werellooded felis rogue (rake) 5)
- Valashta, Daughter of Thylma Two-Named (NG female werellooded ursus warpriest (sacred fist) 9)

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PROMOTIONS

This month, [SpirosBlaak 3.5](#) is available at 50% off [Buy It Now](#).

ALTERNATE NEWSLETTER ACCESS

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Keep current with what's going on by visiting the [Misfit Studios](#) homepage.

